PROVOCATIVE PROTOTYPING

Provocative prototypes are designed for sparking conversation more than showing what an idea could look like.

1 **Generate some provocative questions around: people, places and culture**

You can use the questions below as prompts, but we encourage you to craft your own to match your context!

How do we design something that shows the common assumptions about the area of interest?

How do we use those assumptions to show how they might create something harmful or has unintended consequences?

What if we made decisions about tradeoffs in the design that were counter-intuitive?

What if we think about people who might use the idea that are not the intended user but might need it for something else?

If we were to change the external environment, what might be possible that isn't currently?

2 **What could answers to these questions look like in the context of your idea?**

Use the space below to sketch it.

3 **Produce a prototype to make these questions obvious and clear**

Use what you have: paper, cardboard, tape, pens and found objects.

4 **Test your provocative prototype**

Make it clear that the prototype is a provocation and isn't intended for production, then present it sincerely.